

Closest to 1000

Building Fluency: place value understanding

Materials: spinner (pencil and paper clip), base ten blocks, recording sheet

Number of Players: 2-6

Directions:

1. Spin the spinner.
2. All players choose to take that number of ones, tens, or hundreds from the pile of base ten blocks.
3. Then, each player records their number on their recording sheet. (eg. The spin lands on 7. A player can take 7 ones and record 7 on his chart for Spin 1, or he can take 7 tens and record 70, or he can take 7 hundreds and record 700.)
4. After 6 spins, players add the numbers on their charts. The player with the sum closest to 1000, but not more than 1000 is in the winner.

Variation/Extension: Students can play closest to 100, and take out the hundreds place OR instead of a spinner, students can use number cards 1-9.

